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## The Witches' Tea Party Free Offline



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### About This Game

The Witches Tea Party is a story-driven adventure game with a magical world and colourful characters. There will be small quests, collectables, mysteries, minor horror/disturbing elements and multiple endings. Having tea with witches is probably not an easy task...



The young witch Charlotte (when she was even younger) went to a tea party with her grandmother Marilyn. It was there that she met all the other witches of this world for the first time. However, before long things went awry among the witches at the party!

Would Charlotte enjoy herself and make some new friends, or would the tea party end in a disaster no one could have predicted...



- You'll meet nine witches, and find out their secrets...Dramas and exciting turns await.
- Original art and soundtracks to make a dynamic and unique world for you to explore. (90% cuteness, 9% darkness and occasionally blood splashes)
- Quests, collectables and friendship. A casual blend of adventures and a visual novel.
- Be a detective and solve mysteries.
- World peace!
- Multiple endings, possible death, and a happy ending.



The prequel of the free-to-play adventure game *Trick & Treat*.

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Title: The Witches' Tea Party  
Genre: Adventure, Casual, Indie  
Developer:  
Rabbiton, StarAura  
Publisher:  
Rabbiton  
Release Date: 28 Aug, 2017

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**Minimum:**

**OS:** Windows 7/10 (64bit)

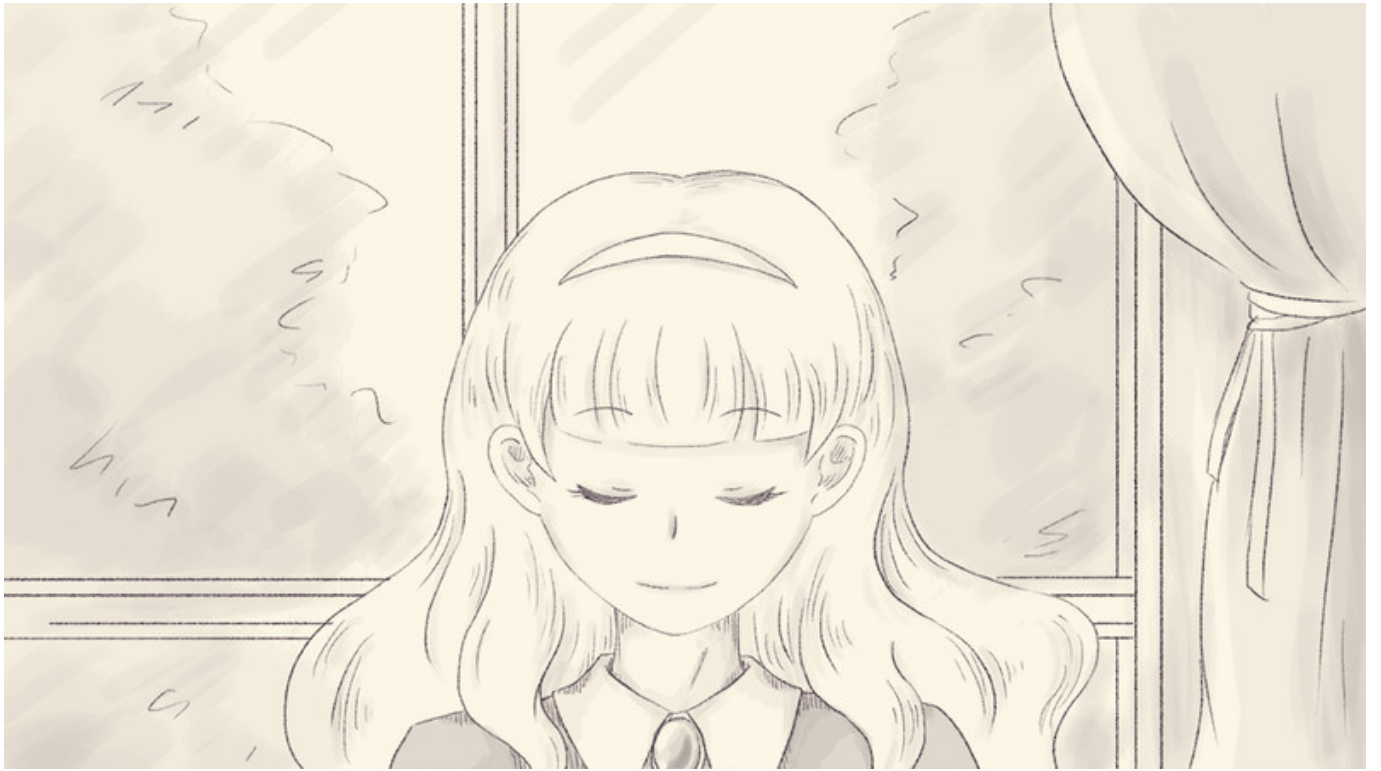
**Processor:** Intel Core2 Duo or better

**Memory:** 4 GB RAM

**Graphics:** DirectX 9/OpenGL 4.1 capable GPU

**Storage:** 600 MB available space

English,Simplified Chinese,Thai









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I love this game! evenn though i'm finding one of the pars in chapter 3 quite hard to outrun XP  
Either way- the music and graphics are beatiful and the charachters all have such depth to them which is great!  
Can't wait to see more games by these developers in the future ^^ . A very cute sandbox mystery rpg game, perfect for everyone who loves puzzles, tea & witches. But be warned, not everything in this game is magically happy, there are also cursed tragic and sadness lurking around. The question is, do you have a witches' guts to uncover the whole truth?

I dare you to try ;) . The game is so cute and the graphics are great :) i like the story so far but i've only finished a small part of it and can't wait to see in what andventure will Charlotte be involve: Here is a small lp :

<https://www.youtube.com/watch?v=7ZMuZ2bCsUA&lc=z23pxjzp0wu0d1tteacdp4312k2sivt0rfg2qkxfnndw03c010c>. [A sweet tea party that went down the Horror Road.. Beautiful game!](#)

[I loved the story.](#)  
[all the characters are memorable.](#)  
[there's lots of things to do...](#)

[It's very well put together and is worth every cent <3. This game is so charming in a lot of ways. The most part I loved about it is obviously the characters. Their appearances, personalities and backstories made me want to get involved with them more. And also want to learn more about every characters. The story is quite engaging as well. It blended the cutesy, horror, sadness, excitement and a lot more elements greatly. The art is super cute and detailed. The puzzles can be hard sometimes but overall they are simple and enjoyable.](#)

[Really recommended this to those who love casual yet engaging story and attractive characters with mostly simple gameplays.](#)

[\\*Artbook DLC is also being recommended if you want to learn more about things! It packed with a lot of detailed contents and great arts.. Very Cute game, only problem is it starts to freeze up and lags through some parts.. I was really hyped for the game and instantly bought it as soon as it launched on steam.](#)

[I adored Trick&Treat and had even higher expectations for this game. And I did really like it, but still..I'm somewhat disappointed. It was over so, so soon. I was very sad when I finished the story after "only" 4 hours of playing.](#)

[I still love it and am going to get it to 100%, because it is cute, the characters are lovely and the puzzles are clever. It's even somewhat challenging at times and there's always something to explore or find \(recipes and various sidequests\).. I can't run the game at all.... Beautiful game!](#)

[I loved the story.](#)  
[all the characters are memorable.](#)  
[there's lots of things to do...](#)

[It's very well put together and is worth every cent <3](#)

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What a lovely experience, as sweet as candy! The horror elements are very mild so it can be enjoyed by the whole family; it's more of a mystery/adventure. The game has a lovely pastel tone to it with fantasy overtones from Wonderland which pair perfectly with the soundtrack. The game has style and substance; pretty on the outside but there's a real story inside and true depth and development to the characters. You can tell every bit of it was constructed with the utmost care; a true labor of love! The cast of witches are all interesting and different in design and personality, the dialogue is well written: full of humor and heart. The puzzles, secrets, collectables and side-quests sprinkled throughout will keep you busy for hours and serve for plenty of replay value. I absolutely adored the Cooking mechanic within the game as well. I've enjoyed this and Trick n' Treat so much that I cannot wait to see what comes next from this developer!. A prequel to *Trick and Treat*, also utilizing the RPGMaker style and, for both games, bonus content such as a soundtrack and artbooks are available.

*Trick and Treat* was a small game I took to be a new, silly Halloween-centered classic. It didn't take itself too seriously by the end and overall it was an extremely cutesy, short gaming experience. I am fully satisfied with *The Witches' Tea Party* as a prequel, mostly in regards to Charlotte's character. She's smart and slightly full of herself, confident to be sure. It definitely gives a feel to what her life was like, predating her relationship with Amelia.

If I were to say it had one weakness, it would be that there was a significantly more serious storyline with one of the characters towards the end of this game compared to the one before it. While it definitely expands on that character and creates more sympathy, I feel that it is setting the bar for a darker tone than what would have been anticipated, knowing the first game.

My own computer likely had its part in these issues as well, but I also found the game to have a good few bugs at the time I'm writing this. In certain parts of the game, concerning the main areas of Chapter 3 most dreadfully, there is a significant amount of lag. Which, I'll say, is a cheap game-over in regard to chase scenes. The game will also crash at certain points - I find it happening most often with a certain puzzle in a library concerning Broken Paper. The Error box, as I recall, will simply tell you that it is an error concerning band width? I'm not entirely certain. There may be more, but these were what were truly making things difficult in my playthroughs.

I have covered three playthroughs on a path to collect all of the achievements. Achievement hunting and/or finding your way to the true end of the game will mostly likely require a guide. I advise going about this by playing blind at least once through. I wouldn't say that I will remember this game as well as *Trick and Treat*, but it was very enjoyable. I can see the effort that was made in improving on the last and the attempt to expand the universe greater still.

I would get, and have gotten, the entire bundle between the two games. It's adorable, pretty fun, and I am happy to support these creators.. A prequel to *Trick and Treat*, also utilizing the RPGMaker style and, for both games, bonus content such as a soundtrack and artbooks are available.

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*I would get, and have gotten, the entire bundle between the two games. It's adorable, pretty fun, and I am happy to support these creators.. This game is really creative and uses your brain a lot, anyone who loves riddles and problem solving would like it, so I loved this game! I highly recommend this game, its a prequel to Trick and Treat so I recommed playing that before this.. I love this game! evenn though i'm finding one of the pars in chapter 3 quite hard to outrun XP  
Either way- the music and graphics are beatiful and the charachters all have such depth to them which is great!  
Can't wait to see more games by these developers in the future ^^.* CUTE \u2661 CUTE \u2661 CUTE \u2661 GAME!

\u2661 It's got a cute dollhouse feel about it and is sprinkled lightly with some horror.

\u2661 It has many possible endings and side stories.

\u2661 The badges, emoticons and achievements are super kawaii as well.

\u2661 Enjoyed playing this one for sure \u2661.

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